

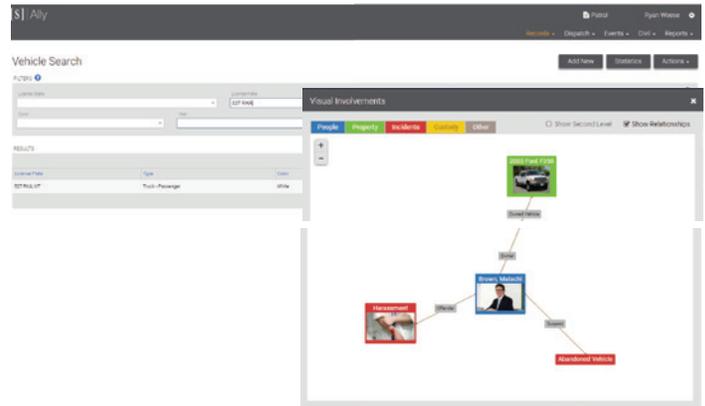
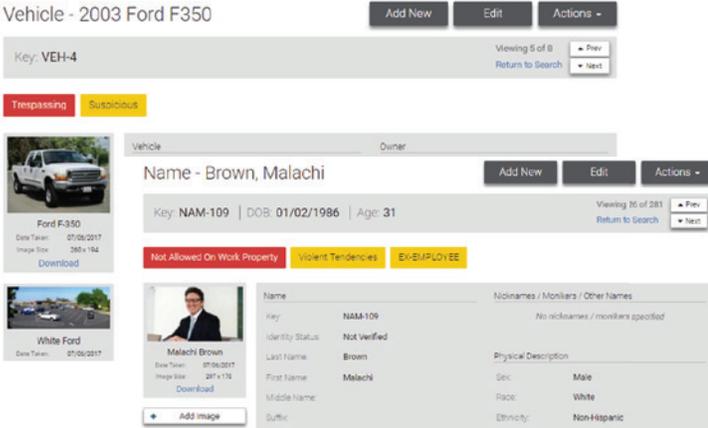
COMPREHENSIVE SECURITY MANAGEMENT IN THE CLOUD

ALLY IN ACTION

Scenario #1

An employee notices an abandoned vehicle in the company parking lot and calls security.

A security employee runs the license plate through the Ally database and discovers that the vehicle belongs to a former employee with prior incidents on record.

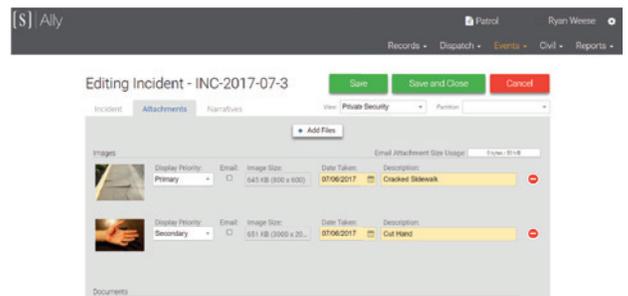
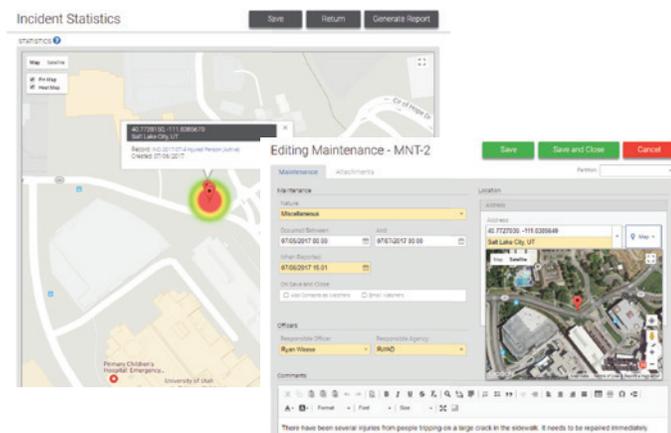


The security employee calls a tow truck to remove the vehicle and includes a warning flag in the software about the former employee.

Scenario #2

An employee stumbles on a large crack in the sidewalk and bloodies his hand when he catches himself. He reports the incident to security.

Security personnel log the incident into Ally.



When management run a periodic incident report, they can clearly see using Ally's map-based analytics features that this wasn't the first fall in that specific location.

Steps are then quickly taken to repair the sidewalk to prevent additional injuries and liability issues.

With Ally You Can:

- Track Incident Information
- Dispatch
- Create Workflows
- Manage Training
- Attach Almost Any Electronic File
- Manage Maintenance Tasks
- Easily Train Employees
- Create a Mobile Command Center



About Ally

Ally stores all security data in one centralized database and provides complete data integration throughout the system.

Ally's web-based nature means your personnel have mobile access to store, search, retrieve, and report on any system data anywhere and at any time, using any device with an internet connection.

You can take advantage of customizable fields and built-in analytics that make accurate data capture and reporting convenient and efficient.

Ally's intuitive, user-friendly design makes it easy to navigate throughout the site, even if you have little or no software experience.

Spillman Technologies maintains and updates the Ally software, following the same critical security standards enjoyed by law enforcement. This saves security agencies the cost of maintaining their own server.

